An Adaptable Multi-Channel Audio Ecosystem

Movies and games have long delivered multi-channel audio, and now platforms like Apple Music, Tidal, QQ, Qobuz, and YouTube are following suit with support for Dolby Atmos, DTS, and multi-channel PCM formats. Modern homes blend stereo systems, streamers, gaming consoles, and home theaters — all providing multi-channel audio through USB and HDMI.

The NuPrime Fusion-X platform unites these worlds in one modular, flexible, and scalable ecosystem — redefining how you experience music and movies.



USB audio delivering multi-channel PCM



PS5, TV, Set-Top-Box, Apple TV, etc

HDMI Outputs: Dolby & DTS

Core Component: Compact AV Processor



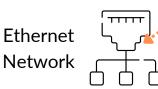
5.1 to 9.1.4 Channels



PS5, TV, Set-Top-Box, Apple TV, etc

Movies
Games
Stereo &
Immersive
Music

Decodes Dolby and DTS
HDMI signals to 16-channel digital outputs.



AoIP (Audio over IP) supports large multi-zone, reliable and low latency network audio

H16-AIP - A full-featured **AV Processor** with room acoustic calibration and **16-Channel AoIP** outputs.

- HDMI 2.0 with HDCP 2.2., 3D and 4K HD video
- Dolby Atmos (up to 9.1.4), Dolby True HD, DTS:X, DTS-HD
- HDMI eARC

Speaker Layouts

All Fusion-X platform devices follow industry-standard speaker layouts for Dolby multi-channel systems

Output Channel	Speaker Layout									
	5.1	7.1	5.1.2	5.1.4	7.1.2	7.1.4	9.1.4			
1	L	L	L	L	L	L	L			
2	R	R	R	R	R	R	R			
3	С	С	С	С	С	С	С			
4	LFE	LFE	LFE	LFE	LFE	LFE	LFE			
5	Ls	Ls	Ls	Ls	Ls	Ls	Ls			
6	Rs	Rs	Rs	Rs	Rs	Rs	Rs			
7		Lrs			Lrs	Гts	Lrs			
8	F 9	Rrs			Rrs	Rrs	Rrs			
9				i i			Lw			
10							Rw			
11				Ltf		Ltf	Ltf			
12				Rtf		Rtf	Rtf			
13) Tu	Ltm		Ltm		1			
14			Rtm		Rtm					
15				Ltr		Ltr	Ltr			
16	l log			Rtr		Rtr	Rtr			

H₁₆-ANA

A full-featured **AV Processor** with room acoustic calibration and 16 channels XLR outputs.

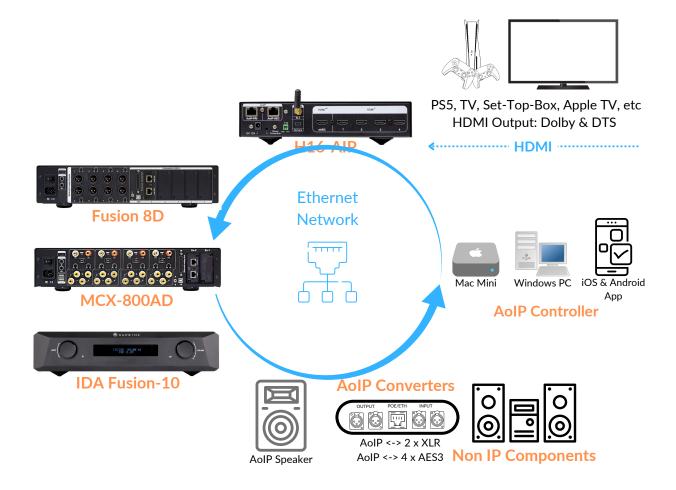




2 X DB25 to XLR Cables for Channels 1-8 & Channels 9 to 16

AoIP Ecosystem

Audio over Internet Protocol (AoIP) is a technology used for transmitting digital audio across standard IP networks, revolutionizing the way audio is distributed in various professional and consumer environments.



Key Benefits

- High-Resolution, Uncompressed Audio.
- Flexible, Scalable & Centralized Expand your system without rewiring and manage everything from one simple interface
- Long-Distance, Low-Latency Audio Transmit audio reliably over standard Ethernet with sub-microsecond sync, using AES67 for smooth interoperability across devices.

Future-Proof & Expandable Ecosystem

Modular Design with Flexible Connectivity and Scalable Growth



MCX-800AD - 8-channel DACs+Amps

- Multi-channel DAC architecture using four clock-sync stereo DACs
- Peak Power: 8 x 280W@4ohm, 170W@8ohm;
 RMS Power: 8 x 220W@4ohm, 120W@8ohm



Fusion 8D - 8-channel DACs

- Multi-channel DAC architecture using four clock-sync high end stereo DACs
- 8-Channel USB Audio, 8-Channel XLR, and five expansion slots for AES, AoIP and XLR I/Os



Expandable plug-in modules for multi-channel digital and analog inputs and outputs.



Fusion 3X & 4X (3 & 4-Channel Amps)

- Power Output (RMS rated) @ 4Ω: 310 W per channel
- Power Output (RMS rated) @ 8Ω: 160 W per channel
- THD + N: 0.007@5W 1K Hz, 0.012@50W 1K Hz, 0.02@100W 1K Hz
- Frequency Response: 10Hz ~ 50K Hz
- Signal to Noise Ratio: 100 dB @ 10W, 110 dB @ 100W



MCX-800MZ

- Peak Power: 8 x 280W@4Ω, 170W@8Ω.
- RMS power: 8 x 220W@4Ω, 120W@8Ω.
- Multizone: Bus A, Bus B, and Line In.

Future-Proof & Expandable Ecosystem

Modular Design with Flexible Connectivity and Scalable Growth





AoXLR-2C

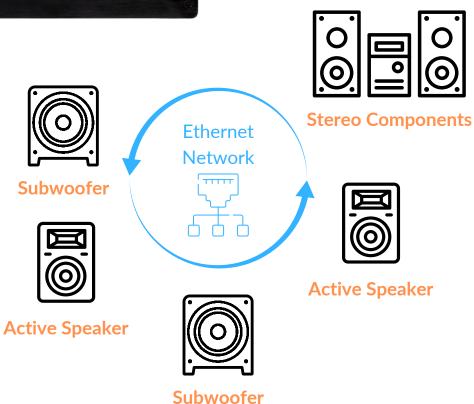
Two channels XLR and 3.5mm stereo inputs and outputs converter for AoIP. Idea for subwoofer or active speakers. Sampling rate up to 96kHz.



AoAES-4C

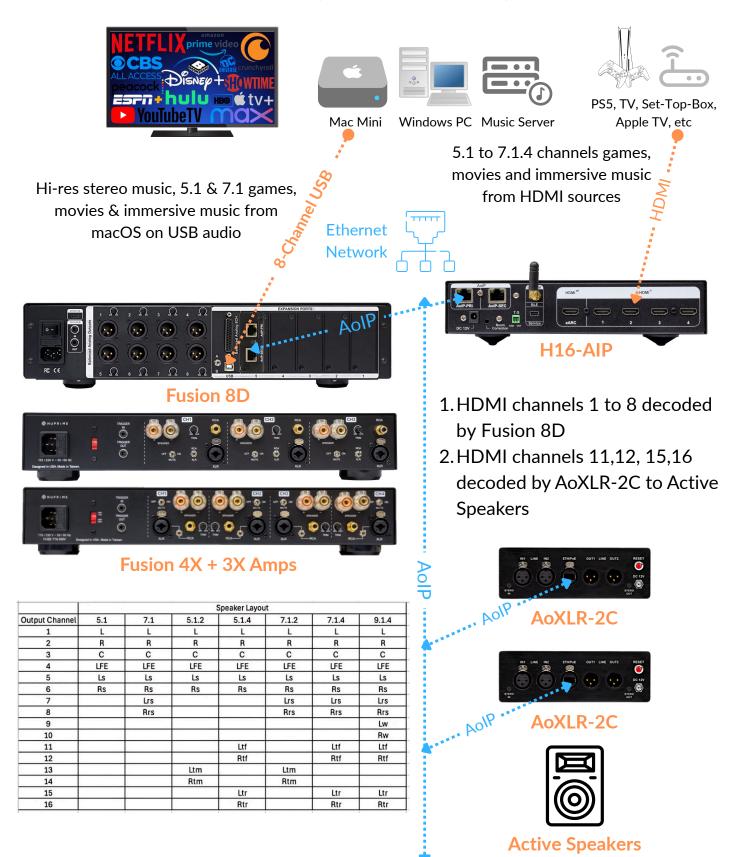
AES3 Four channels in and out to AoIP converter. Sampling rate up to 96kHz.





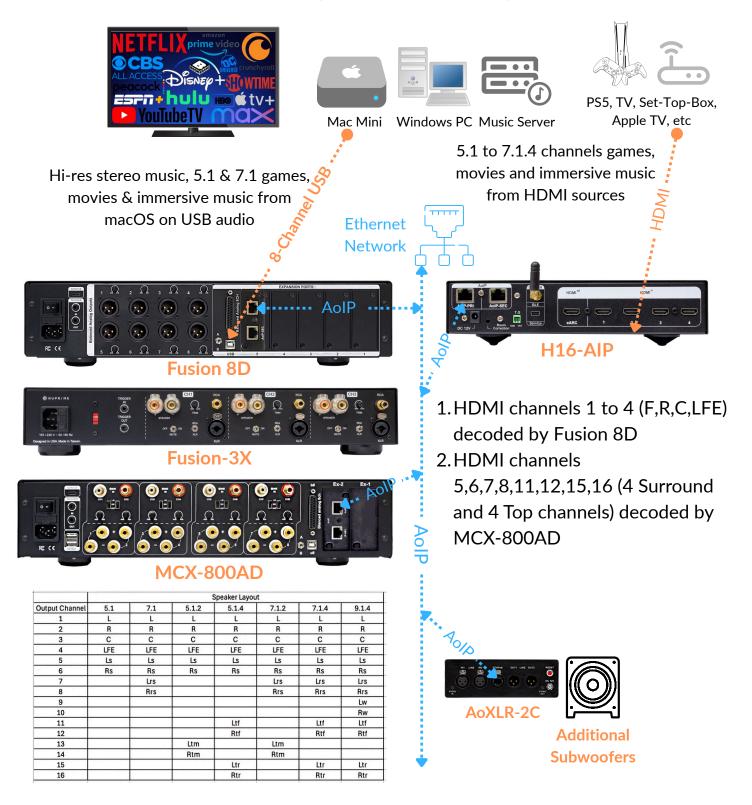
Use Case1: A High-End Stereo and Home Theater System with USB Audio and HDMI Sources

Distributed and scalable system connected by ethernet cable.



Use Case2: A High-End Stereo and Home Theater System with USB Audio and HDMI Sources

Distributed and scalable system connected by ethernet cable.



Use Case3: A Mid-Level Stereo and Home Theater System with USB Audio and HDMI Sources

Distributed and scalable system connected by ethernet cable.

Ethernet Network



Hi-res stereo music, 5.1 & 7.1 games, movies & immersive music from macOS on USB audio







PS5, TV, Set-Top-Box, Apple TV, etc

5.1 to 7.1.4 channels games, movies and immersive music from HDMI sources

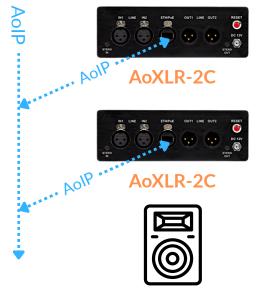


Output Channel	Speaker Layout								
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3	С	С	С	С	С	С	С		
4	LFE	LFE	LFE	LFE	LFE	LFE	LFE		
5	Ls	Ls	Ls	Ls	Ls	Ls	Ls		
6	Rs	Rs	Rs	Rs	Rs	Rs	Rs		
7		Lrs			Lrs	Lrs	Lrs		
8		Rrs			Rrs	Rrs	Rrs		
9							Lw		
10							Rw		
11				Ltf		Ltf	Ltf		
12			1	Rtf		Rtf	Rtf		
13	_		Ltm		Ltm				
14			Rtm		Rtm				
15		1		Ltr		Ltr	Ltr		
16				Rtr		Rtr	Rtr		

1. HDMI channels 1 to 8 decoded by MCX-800AD

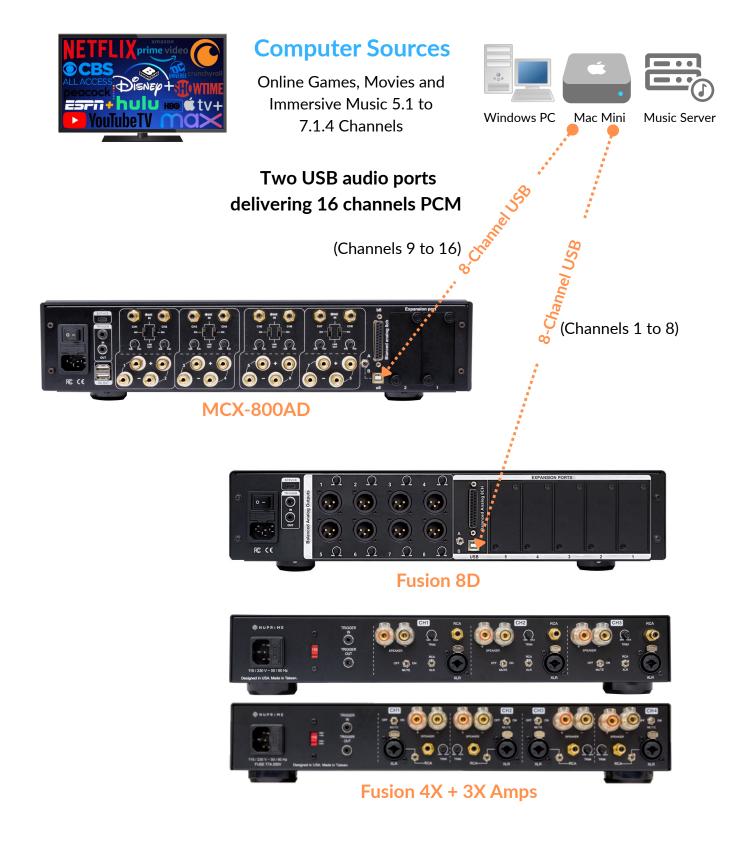
H₁₆-AIP

2. HDMI channels 11,12,15,16 (4 Top channels) decoded by two AoXLR-2C to 4 active speakers.



Active Speakers

Use Case4: A High-End Stereo and Home Theater System with USB Audio only Sources



Use Case5: An Entry Level Gaming System with **HDMI Sources**

Many long XLR cables to each speakers and subwoofer!



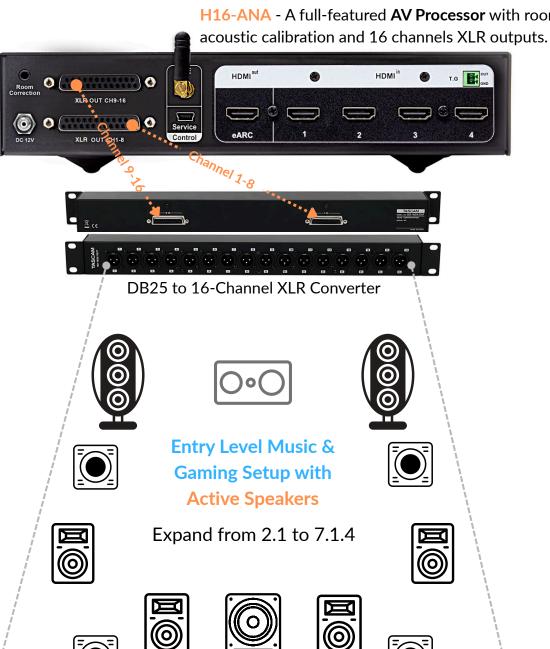
Movies, Games, Stereo & Immersive Music

Stereo, 5.1 to 7.1.4 Channels



PS5, TV, Set-Top-Box, Apple TV, etc

H16-ANA - A full-featured AV Processor with room



Use Case6: Large Gaming Room & Esports Arena Systems with HDMI Sources

Active speakers are connected to AoIP-to-XLR converters distributed throughout the gaming room and esports arena, enabling a scalable and distributed multi-channel audio setup.



Movies, Games, Stereo & Immersive Music

Stereo, 5.1 to 7.1.4 Channels



PS5, TV, Set-Top-Box,

